In the spaces below draw examples of the following elements of art:

- Shape
- Line
- Space
- Color
- Texture
- Form
Creating Patterns – Working with a Design Vocabulary

- Loops
- Circles
- Spirals
- Crossed Lines
- Teardrops
- Squiggles
- Waves
- Right Angles
- Dots

Get creative and see what patterns you can make using different combinations of this design vocabulary. Fill the page with your designs.

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Drawing Textures

When you draw texture on an object, you show how it would feel to touch that object. You make it more lively. Make the shapes below more lively by filling them with textures beside each shape.
Copy the drawings on the left to improve your stippling technique
value scales using line

lightest (1)  example (cross hatching)  darkest (6)

cross hatching

hatching

scribbles / squiggles

zig zags

invent your own technique

combination of 2 or more techniques (from above examples)
Use this page as a worksheet. Fill in the empty areas yourself. Look at the colored value page for help.

**VALUE**

*is the range of light to dark.*

A value scale shows the change of light to dark. This is a pencil value scale. Value changes with black and white.

Value changes with color. Tinting with color to a light color. Shading with color. Blending with color. Shading with value.

**Shading applied to objects:**

- Object
- Bowl
- Cube
- Cylinder
- Block
- Flower
- Deer

**Contrast = to show unlikeness (something different, opposite, or dissimilar):**

Light against dark (black and white).

Pattern against no pattern (black and white).

Pattern against no pattern (color).

Petrified against undetailed space.

I will look for value and contrast, both natural and man-made, in my environment.